

SORCEROUS ORIGINS

Different sorcerers claim different origins for their innate magic. Although many variations exist, most of these origins fall into two categories: an eldritch bloodline and the influence of wild magic.

MAILMAN

The world was forged when the primeval gods spoke the Words of Creation and it will be undone when they speak the Last Word. The Words are infinitely powerful and incomprehensible to mortals, because they define the universe itself. No mortal can truly understand a Word of Creation for the same reason an eye cannot examine itself.

But glancing a Word of Creation, even through a dream, can leave a lasting magical imprint. Sorcerers who have seen a Word are often known as Mailmen, devastating experts of arcana that can twist their magic into a single, devastating blast. The name, of course, is a joke -- mailmen hand out death, one letter at a time.

DELIVERANCE

Starting when you choose this origin at 1st level, the energy of your spells twists and forms into arcane runes when you cast them. Any spell of 1st level or higher you cast which requires a spell attack roll against a single target is treated as if it were one spell slot higher than normal.

ACCURATE DISPATCH

At 6th level, your spell attack rolls ignore half cover and three-quarters cover.

LOADED SHIPMENT

A 14th level, when casting a spell of 1st level or higher that requires a single attack roll against a single target, you can use the Empowered Spell metamagic on it without spending sorcery points.

LETHAL DISTRIBUTION

Starting at 18th level, when you cast a spell that requires a single attack roll against a single target, you can expend between 2 and 5 sorcery points to deal an additional 1d12 force damage for each sorcery point expended.

